

Text Indexing

Lecture 01: Tries

Florian Kurpicz



PINGO





https://pingo.scc.kit.edu/952701





Definition: Text

- let Σ be an alphabet
- $T \in \Sigma^*$ is a text
- |T| = n is the length of the string
- T = T[1]T[2]...T[n]



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Definition: Alphabet Types

- constant size alphabet: finite set not depending on n
- integer alphabet: alphabet is $\{1, \ldots, \sigma\}$ and fits into constant number of words
- finite alphabets: alphabet of finite size



Definition: Substring, Prefix, and Suffix

Given a text $T = T[1]T[2] \dots T[n]$ of length n:

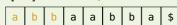
• T[i..j] = T[i] ... T[j] is called a substring,



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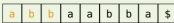




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Sentinel for Simplicity

Given a text T of length n over an alphabet Σ .

- we assume that T[n] = \$ with
- $\blacksquare \ \$ \notin \Sigma \ \text{and} \ \$ < \alpha \ \text{for all} \ \alpha \in \Sigma$



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a b b a a	b	b	a	\$	ľ
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Sentinel for Simplicity

Given a text T of length n over an alphabet Σ .

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- otherwise, suffix can be prefix of another suffix

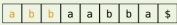
T[1..n] = abbaabba and <math>T[5..n] = abba



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а	b	b	а	а	b	b	а	\$

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- $\$ \notin \Sigma$ and $\$ < \alpha$ for all $\alpha \in \Sigma$
- otherwise, suffix can be prefix of another suffix

T[1..n] = abbaabba and T[5..n] = abba

Definition: Prefix-Free

A string is prefix-free if no suffix is a prefix of another suffix

String Dictionary



Given a set $S \subseteq \Sigma^*$ of prefix-free strings, we want to answer:

- is $x \in \Sigma^*$ in S
- add $x \notin S$ to S
- remove $x \in S$ from S
- predecessor and successor of
 - $x \in \Sigma^{\star}$ in S

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Given a set $S = \{S_1, \dots, S_k\}$ of prefix-free strings, a trie is a labeled rooted tree G = (V, E) with:

- 1. k leaves
- 2. $\forall S_i \in S$ there is a path from the root to a leaf, such that the concatenation of the labels is S_i
- 3. $\forall v \in V$ the labels of the edges (v, \cdot) are unique

String Dictionary



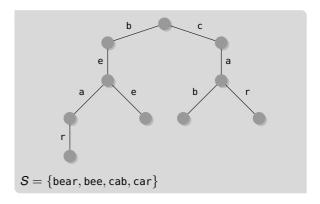
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start at root and follow existing children

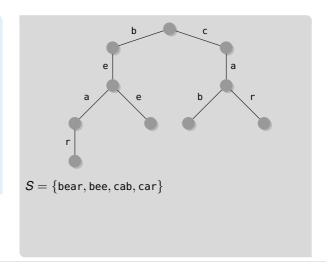
Contains

is leaf found and whole pattern is matched

Delete

if leaf is found backtrack and delete unique path
 otherwise not found

Insert







start at root and follow existing children

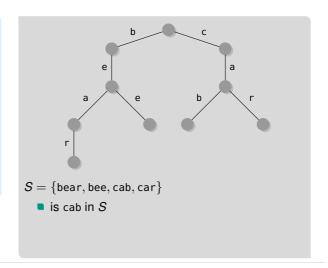
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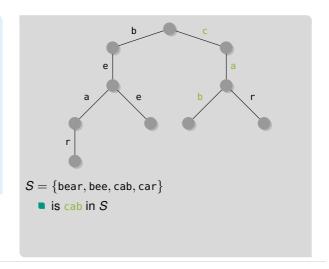
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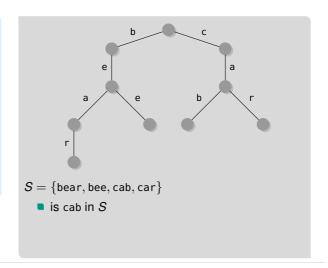
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Same for all

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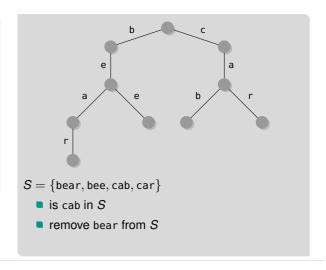
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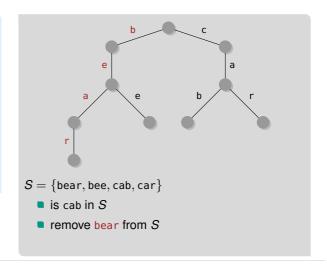
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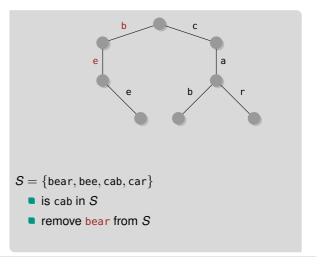
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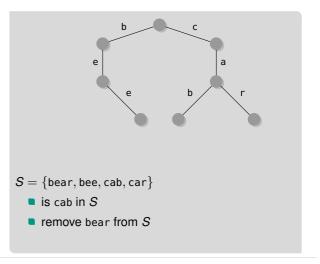
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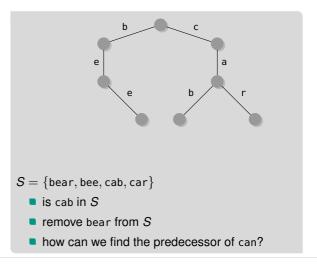
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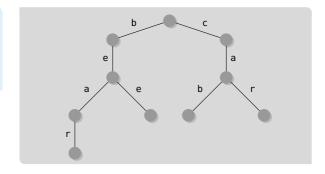
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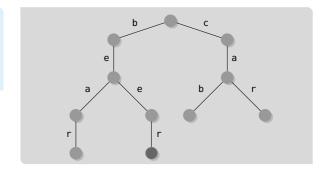


insert beer



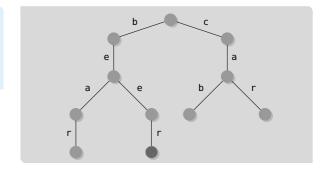


insert beer



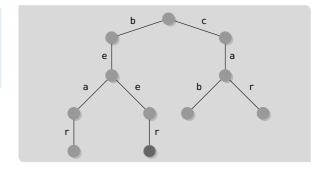


- insert beer
- bee cannot be found



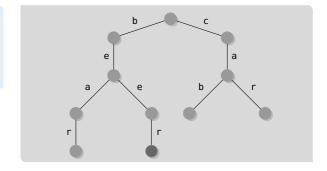


- insert beer
- bee cannot be found
- remember which node refers to a string





- insert beer
- bee cannot be found
- remember which node refers to a string
- or (much preferred) make strings prefix free





Setting

- alphabet Σ of size σ
- k strings $\{s_1, \ldots, s_k\}$ over the alphabet Σ
- total size of strings is $N = \sum_{i=1}^{k} |s_i|$
- queries ask for pattern P of length m



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- query times
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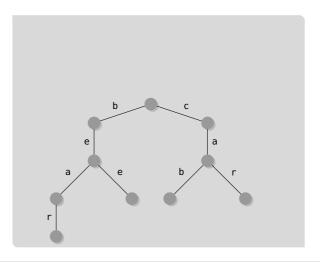
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- look at different representations



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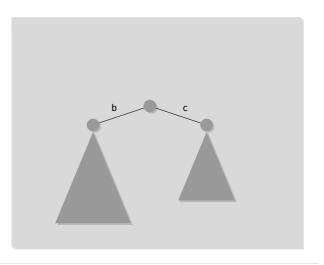




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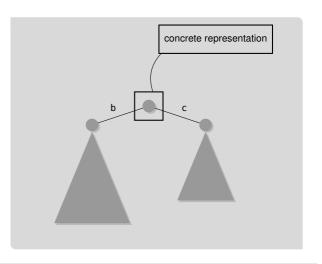




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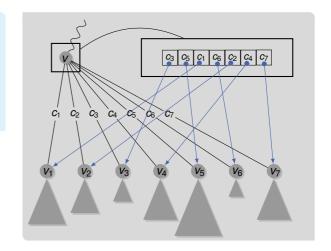
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Arrays of Variable Size



- store children (character and pointer) in the order they are added
- to find child scan array
- to delete child swap with last and remove last
 children are not ordered
- **PINGO** query time?



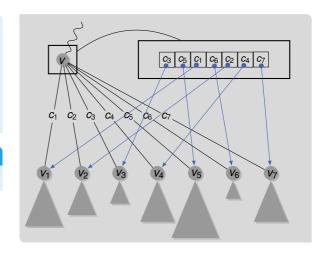
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 $O(m \cdot \sigma)$



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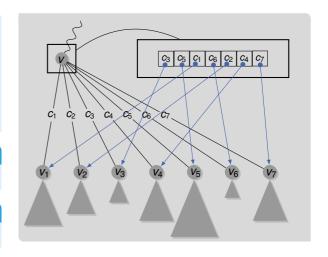
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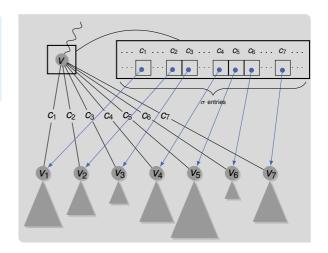
■ O(N) words



Arrays of Fixed Size



- children (pointer) are stored in arrays of size σ
- use null to mark non-existing children
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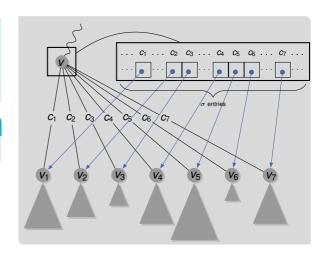
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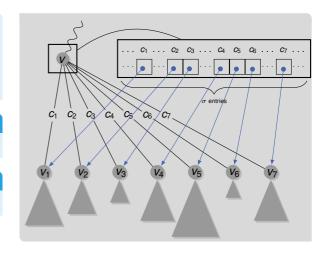
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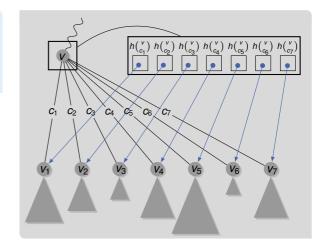
 \bullet $O(N \cdot \sigma)$ words \bullet very bad



Hash Tables



- either use a hash table per node
 - has overhead
- or use global hash table for whole trie
- **PINGO** query time?



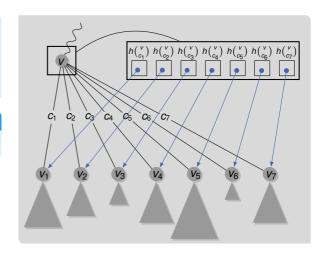
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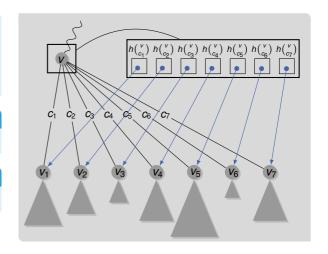
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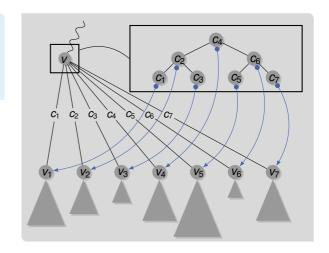
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Balanced Search Trees



- children are stored in balanced search trees
- e.g., AVL tree, red-black tree, . . .
- in static setting sorted array and binary search
- **PINGO** query time?



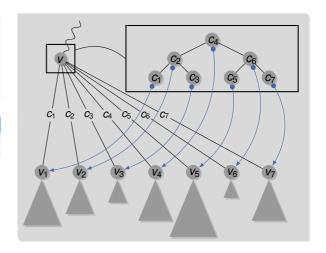
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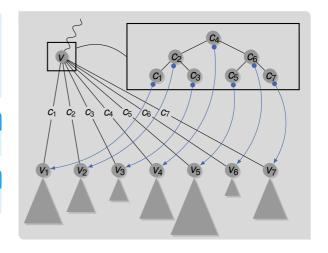
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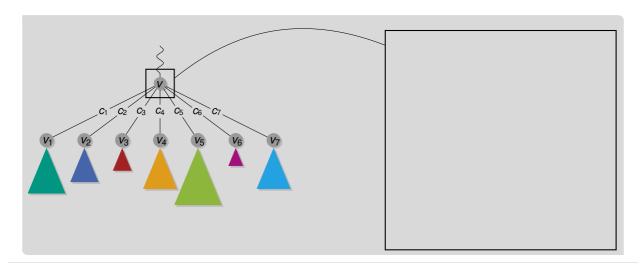
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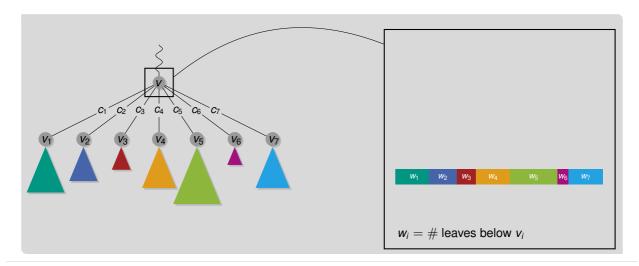






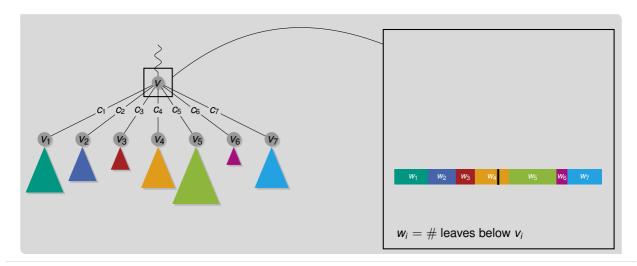






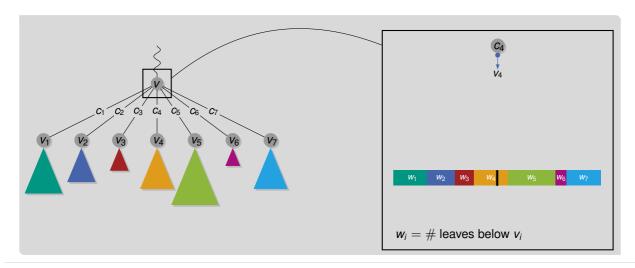






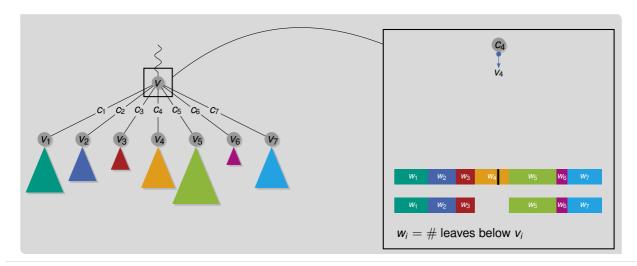






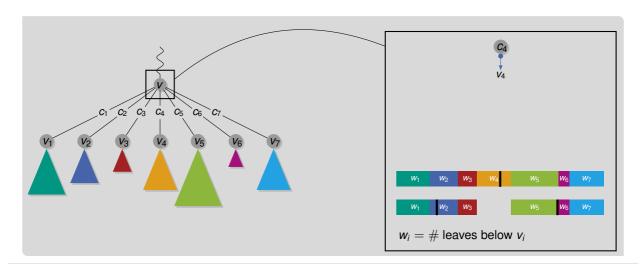






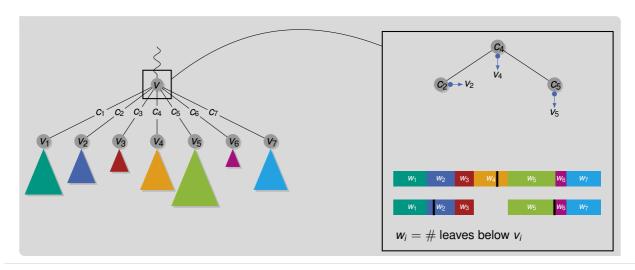






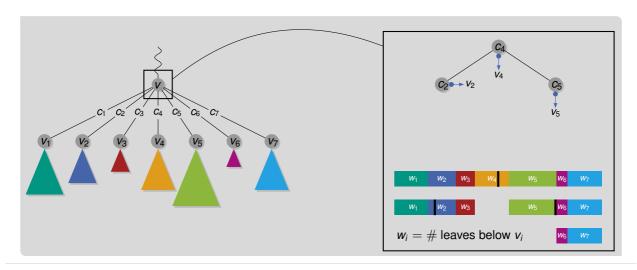






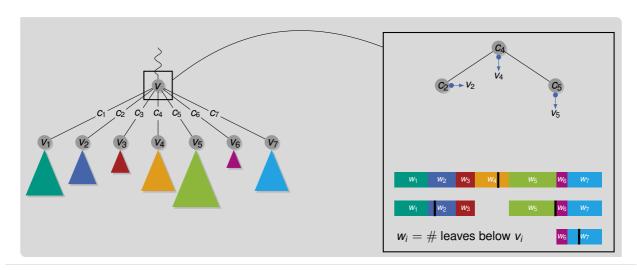






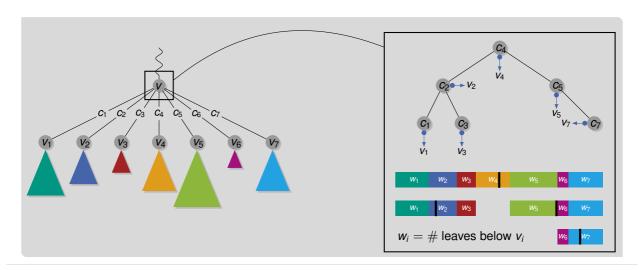






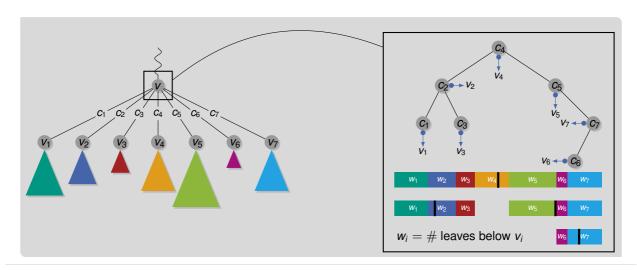








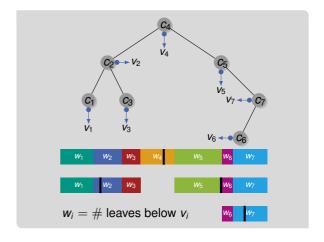




Weight-Balanced Search Trees (2/2)



- use weight-balanced search trees at each node
- PINGO query time?



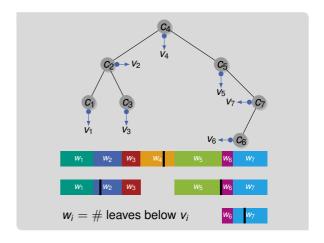
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- use weight-balanced search trees at each node
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Query Time (Contains)

- $O(m + \lg k)$
- match character of pattern
- or halve number of strings



Weight-Balanced Search Trees (2/2)



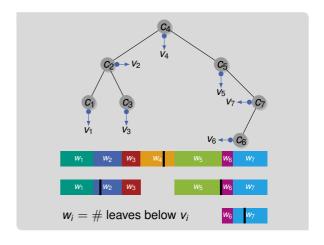
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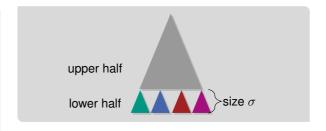
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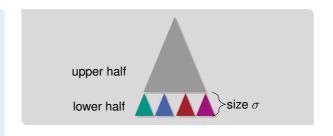
- split tree into upper and lower half
- lower half deepest nodes such that subtrees have size $O(\sigma)$
- weight-balanced search trees for lower half
- fixed-size arrays in upper half branching nodes only
- PINGO query time?



Two-Levels with Weight-Balanced Search Trees



- split tree into upper and lower half
- lower half deepest nodes such that subtrees have size $O(\sigma)$
- weight-balanced search trees for lower half
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Query Time (Contains)

- upper half: O(m)
- lower half: $O(m + \lg \sigma)$
- total: $O(m + \lg \sigma)$

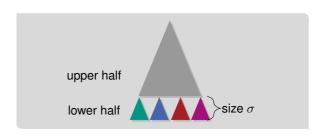
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Query Time (Contains)

- upper half: O(m)
- lower half: $O(m + \lg \sigma)$
- total: $O(m + \lg \sigma)$



Space

- upper half: O(N) words \bullet $O(N/\sigma)$ branching nodes
- lower half: O(N) words
- total: O(N) words



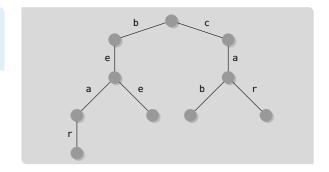


Representation	Query Time (Contains)	Space in Words
arrays of variable size	$O(m \cdot \sigma)$	O(N)
arrays of fixed size	<i>O</i> (<i>m</i>)	$O(N \cdot \sigma)$
hash tables	<i>O</i> (<i>m</i>) w.h.p.	O(N)
balanced search trees	$O(m \cdot \lg \sigma)$	O(N)
weight-balanced search trees	$O(m + \lg k)$	O(N)
two-levels with weight-balanced search trees	$O(m + \lg \sigma)$	O(N)

Compact Trie



- tries have unnecessary nodes
- branchless paths can be removed
- edge labels can consist of multiple characters



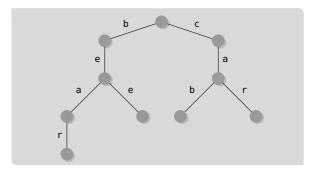
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Definition: Compact Trie

- A compact trie is a trie where all branchless paths are replaced by a single edge.
- The label of the new edge is the concatenation of the replaced edges' labels.



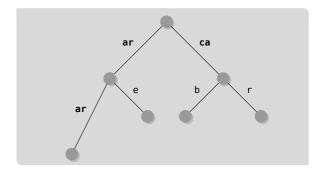
Compact Trie



- tries have unnecessary nodes
- branchless paths can be removed
- edge labels can consist of multiple characters

Definition: Compact Trie

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This Lecture

- dictionaries
- tries with different space-time trade-off





This Lecture

- dictionaries
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Next Lecture

inverted indices